



### **Lesson Plan**

Program: BCA Semester: VI Course Code: BCA-603 Course Name: Ecommerce

#### **Course Objectives**

**(CO1):** To give knowledge of e-commerce with its technology, need, pros & cons, model, impacts, trade life cycle

(CO2): To give knowledge of business models surrounding e-Commerce including marketing strategies.

**(CO3):** To study the concept of Internet architecture and the concept of the process of electronic payment in e-commerce along with different technologies.

**(CO4):** To understand knowledge of Legal issues and Regulatory policy and security aspects used in ecommerce and mobile commerce.

**(CO5):** To study the concept of e-Commerce infrastructures and internet security.

**Session Duration:** 60 minutes

**Participants:** BCA Sixth Semester Students

Entry level knowledge and skills of students

i. Basic Knowledge of Computer Network.

### Equipment required in Classroom/ Laboratory/ Workshop

i. Projector

ii. White Board

#### **Assessment Schemes**

S. No.	Criteria	Marks (100)
1	CCSU End Term Examination	75
2	Internal Evaluation Scheme	25
2(a)	Teacher Assessment (Continuous Evaluation) (Assignment & Attendance)	25
2(a)(i)	Assignment -1	10
2(a)(ii)	Assignment -2	10
2(a)(iii)	Attendance (compulsory)	5





**Course Outcomes** (starting with action-oriented observable and measurable verb)

(CO1): Understand the concept of E-Commerce. (Understand K(2))

(CO2): understand the concepts of Business-to-Business E-Commerce (Understand K (2)).

(CO3): Understand the concept Internet architecture and the process of electronic payment in e-commerce along with different technologies. (Understand K (2))

(CO4): Learn about the Understand the Internet Architecture and Electronic Payment System.

(Understand K(2))

(CO5): Able to undesstand the infiastiuctuse and internet secusity. (Understand K (2))

L. N o.	Topics	Sub Topics	Date of implementat ion		Pedagogy	CO- Cove red	Faculty Sign	HoD' s Rem ark with Date
			Unit - :	1				
	Introduction and discussion about the subject and	Course Objective and Course Outcomes				to CO-5		
	syllabus Introduction to E- Commerce	The Scope of Electronic Commerce		•	Lecture Brainstorming	CO-1		
		Definition of Electronic Commerce		•	Lecture Brainstorming	CO-1		
		Electronic E- commerce and the Trade Cycle		•	Lecture Brainstorming	CO-1		
		Electronic Markets		•	Lecture Brainstorming	CO-1		
		Electronic Data Interchange		•	Lecture Brainstorming	CO-1		
		Internet Commerce		•	Lecture Brainstorming	CO-1		
		E-Commerce in Perspective		•	Lecture Brainstorming	CO-1		
	Business Strategy in	Supply Chains		•	Lecture Brainstorming	CO-1		





an Electronic Age				
	Porter's Value Chain Model	<ul><li>Lecture</li><li>Brainstorming</li></ul>	CO-1	
	Inter Organizational Value Chains	<ul><li>Lecture</li><li>Brainstorming</li></ul>	CO-1	
	Competitive Strategy	<ul><li>Lecture</li><li>Brainstorming</li></ul>	CO-1	
	Porter's Model	<ul><li>Lecture</li><li>Brainstorming</li></ul>	CO-1	
	First Mover Advantage Sustainable Competitive Advantage	<ul><li>Lecture</li><li>Brainstorming</li></ul>	CO-1	
	Competitive Advantage using E- Commerce	<ul><li>Lecture</li><li>Brainstorming</li></ul>	CO-1	
	Business Strategy	<ul><li>Lecture</li><li>Brainstorming</li></ul>	CO-1	
	Introduction to Business Strategy	<ul><li>Lecture</li><li>Brainstorming</li><li>Demonstration</li></ul>	CO-1	
	Strategic Implications of IT	<ul><li>Lecture</li><li>Brainstorming</li><li>Demonstration</li></ul>	CO-1	
	Business Environment	<ul><li>Lecture</li><li>Brainstorming</li><li>Demonstration</li></ul>	CO-1	
	Business Capability,	<ul><li>Lecture</li><li>Brainstorming</li></ul>	CO-1	
	Exiting Business Strategy	<ul><li>Lecture</li><li>Brainstorming</li></ul>	CO-1	
	Strategy Formulation & Implementatio n Planning	<ul><li>Lecture</li><li>Brainstorming</li></ul>	CO-1	
	E-Commerce Implementatio	<ul><li>Lecture</li><li>Brainstorming</li></ul>	CO-1	
	n E-Commerce	• Discussion	CO-1	





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		Evaluation		•	Buzz Grouping		
		Revision of Unit		•	Discussion	CO-1	
		1		•	Buzz Grouping		
			Unit - 2	2			
Busin	ess-to-			•	Lecture	CO-2	
Busin	ess			•	Brainstorming		
Electr	ronic	Characteristics					
Comn	nerce	of B2B EC					
		Models of B2B		•	Lecture	CO-2	
		Ec		•	Brainstorming		
		Procurement		•	Lecture	CO-2	
		Management		•	Brainstorming		
		Using the					
		Buyer's Internal					
		Marketplace					
		Just in Time		•	Lecture	CO-2	
		Delivery		•	Brainstorming		
		Other B2B		•	Lecture	CO-2	
		Models		•	Brainstorming		
		Auctions and		•	Lecture	CO-2	
		Services from		•	Brainstorming		
		Traditional to					
		Internet Based					
		EDI					
		Integration		•	Lecture	CO-2	
		with Back-end		•	Brainstorming		
		Information					
		System					
		The Role of		•	Lecture	CO-2	
		Software		•	Brainstorming		
		Agents for B2B					
		EC					
		Electronic		•	Lecture	CO-2	
		marketing in		•	Brainstorming		
		B2B					
		Solutions of		•	Lecture	CO-2	
		B2B EC		•	Brainstorming		
		Managerial		•	Lecture	CO-2	
		Issues,		•	Brainstorming		
		Electronic Data					
		Interchange					
		(EDI),					
		EDI: The Nuts		•	Lecture	CO-2	
		and Bolts		•	Brainstorming		





		•	Discussion	CO-2	
	EDI & Business	•	Buzz Grouping		
	Revision of Unit	•	Discussion	CO-2	
	2	•	<b>Buzz Grouping</b>		
		Unit - 3			
	Automotive	•	Lecture		
Internet and	Network	•	Brainstorming	CO-3	
Extranet:	Exchange				
	The Largest	•	Lecture	CO-3	
	Extranet,	•	Brainstorming		
	Architecture of	•	Lecture	CO-3	
	the Internet	•	Brainstorming		
		•	Lecture	CO-3	
	Intranet and	•	Brainstorming		
	Extranet	•	Demonstration		
	Application	•	Lecture	CO-3	
	Case Studies	•	<b>Buzz Grouping</b>		
	Intranet	•	Lecture	CO-3	
	software,	•	Brainstorming		
	Applications of		_		
	Intranets,				
	The structures	•	Lecture	CO-3	
	of Extranets,		Brainstorming		
	Extranet		· ·		
	products &				
	services				
	Applications of	•	Lecture	CO-3	
	Extranets,	•			
	Business		Ü		
	Models of				
	Extranet				
	Applications,				
	Managerial				
	Issues.				
	In CET of failure		Lastina	60.3	
Electronic	Is SET a failure,	•	20000.0	CO-3	
Payment	Electronic	•	Brainstorming		
-	Payments &				
Systems:	Protocols?		1	60.3	
	Security	•	20000.0	CO-3	
	Schemes in	•	Brainstorming		
	Electronic				
	payment				
	systems				
	Electronic	•	Lecture	CO-3	





	Credit card		•	Brainstorming		
	system on the					
	Internet,					
	Electronic Fund		•	Lecture	CO-3	
	transfer and		•	Brainstorming		
	Debit cards on					
	the Internet					
	Stored - value		•	Lecture	CO-3	
	Cards and E-		•	Brainstorming		
	Cash, Electronic					
	Check Systems					
	Prospect of		•	Lecture	CO-3	
	Electronic		•	Brainstorming		
	Payment			_		
	Systems					
	Managerial		•	Lecture	CO-3	
	Issues.		•	Brainstorming		
			•	Lecture	CO-3	
	Revision of Unit		•	Brainstorming		
	3		•	Buzz grouping		
·		Unit - 4	ļ			
Public Policy:			•	Lecture	CO-4	
From Legal	EC- Related		•	Brainstorming		
Issues to	Legal Incidents,			_		
Privacy:	Legal Incidents,					
	Ethical & Other		•	Lecture	CO-4	
	Public Policy		•	Brainstorming		
	Issues			_		
	Protecting		•	Lecture	CO-4	
	Privacy,		•	Brainstorming		
	Protecting		•	Lecture	CO-4	
	Intellectual		•	Brainstorming		
	Property,			· ·		
	Free speech,					
	Internet					
	Indecency &		•	Lecture	CO-4	
	Censorship,		•	Brainstorming		
	Taxation &		•	Lecture	CO-4	
	Encryption		•	Brainstorming		
	Policies,		•	Demonstration		
	Other Legal		•	Lecture	CO-4	
	Issues:		•	Brainstorming		
	Contracts,		•	Demonstration		
	Gambling &					





	More,			
	Consumer &	• Lecture	CO-4	
	Seller	<ul> <li>Brainstorm</li> </ul>	ing	
	Protection In			
	EC.			
		• Lecture	CO-4	
	Revision of Unit	<ul> <li>Brainstorm</li> </ul>	ing	
	4	Buzz group	ing	
		Unit - 5	<u> </u>	
	It takes more	• Lecture		
Infrastructur	than	Brainstorm	ing CO-5	
e For EC :	Technology,			
	A Network Of	• Lecture	CO-5	
	Networks,	Brainstorm	ing	
	Internet	Lecture	CO-5	
	Protocols,	Brainstorm	ing	
	Web- Based	Lecture	CO-5	
	client/ Server	Brainstorm	ing	
	Internet	Lecture	CO-5	
	Security,	Brainstorm	ing	
	selling on the	Lecture	CO-5	
	web,	Brainstorm	ing	
	Chatting on the	Lecture	CO-5	
	Web,	Brainstorm	ing	
	Multimedia	Lecture	CO-5	
	delivery,	Brainstorm	ing	
	Analyzing Web	Lecture	CO-5	
	Visits,	Brainstorm	ing	
	Managerial	Lecture	CO-5	
	Issues.	<ul> <li>Brainstorm</li> </ul>	ing	
	Revision of Unit	Brainstorm		
	5	Buzz group	0	

#### **Text Books:**

- 1. David Whiteley, "E-Commerce", Tata McGraw Hill, 2000.
- 2. Eframi Turban, Jae Lee, David King, K. Michale Chung, "Electronic Commerce", Pearson Education, 2000

#### **Reference Books:**

- 1. E-Commerce: Fundamentals and Applications, 2007.
- 2. E-Commerce & Application by Pandey , S.K. Kataria & Sons, 2013