



Lesson Plan

Program: BCA

Semester: IV **Course Code:** BCA-402 **Course Name:** Operating System

Course Objectives

(CO1): To study types of Operating System and Virtual Memory.

(CO2): To understand the concept of Scheduling and Process Synchronization.

(CO3): To study the Deadlock and safe sequence of a system.

(CO4): To learn Disc Management.

(CO5): To study the File Management.

Session Duration: 60 minutes

Participants: BCA Fourth Semester Students

Entry level knowledge and skills of students

- i. Basic Knowledge of Deco and Computer Architecture

Equipment required in Classroom/ Laboratory/ Workshop

- i. Projector
- ii. White Board

Assessment Schemes

S. No.	Criteria	Marks (100)
1	CCSU End Term Examination	75
2	Internal Evaluation Scheme	25
2(a)	Teacher Assessment (Continuous Evaluation) (Assignment & Attendance)	25
2(a)(i)	Assignment -1	10
2(a)(ii)	Assignment -2	10
2(a)(iii)	Attendance (compulsory)	5



Course Outcomes (starting with action-oriented observable and measurable verb)

- (CO1):** Able to understand the types of operating system, paging and segmentation methods suitable for virtual memory. **Understand (K2), Applying (K3)**
- (CO2):** Understand CPU scheduling and able to understand the problem of process synchronization. **Understand K(2), Applying K(3)**
- (CO3):** Understand the concepts of deadlock. **Understand (K2), Applying (K3)**
- (CO4):** Understand the concept of directory structure and how to manage disk spaces. **Understand K(2), Applying K(3)**
- (CO5):** Able to understand I/O management and file system, concepts of protection and security. **Understand K(2)**

L. No.	Topics	Sub Topics	Date of implementation	Pedagogy	CO-Covered	Faculty Sign	HoD's Remark with Date
Unit - 1							
1.	Introduction of OS,	What is an operating system		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-1		
2.	Simple Batch Systems,	Multi-programmed		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-1		
3.		Batch systems,		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-1		
4.		Time- Sharing Systems		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-1		
5.		Personal – Computer Systems		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-1		
6.		Parallel systems,		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-1		
7.		Real- Time Systems		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-1		
8.		Distributed systems		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-1		
9.	Memory Management :	Introduction of Memory Management, Background		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-1		
10.		Logical versus physical Address space		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-1		



11.		swapping		<ul style="list-style-type: none">LectureBrainstorming	CO-1		
12.		Contiguous allocation		<ul style="list-style-type: none">LectureBrainstorming	CO-1		
13.		Paging		<ul style="list-style-type: none">LectureBrainstorming	CO-1		
14.		Segmentation		<ul style="list-style-type: none">LectureBrainstorming	CO-1		
15.	Virtual Memory	Demand Paging		<ul style="list-style-type: none">LectureBrainstorming	CO-1		
16.		Page Replacement		<ul style="list-style-type: none">LectureBrainstorming	CO-1		
17.	Page-replacement Algorithms	FIFO		<ul style="list-style-type: none">LectureBrainstormingDemonstration	CO-1		
18.		SRTF		<ul style="list-style-type: none">LectureBrainstormingDemonstration	CO-1		
19.		Optimal Algorithm		<ul style="list-style-type: none">LectureBrainstormingDemonstration	CO-1		
20.		Performance of Demand Paging		<ul style="list-style-type: none">LectureBrainstorming	CO-1		
21.		Allocation of Frames		<ul style="list-style-type: none">LectureBrainstorming	CO-1		
22.		Thrashing		<ul style="list-style-type: none">LectureBrainstorming	CO-1		
23.		Other Considerations		<ul style="list-style-type: none">LectureBrainstorming	CO-1		
24.		Revision of Unit-1		<ul style="list-style-type: none">DiscussionBuzz Grouping	CO-1		
Unit - 2							
25.	Processes	Process Concept		<ul style="list-style-type: none">LectureBrainstorming	CO-2		
26.		Process Scheduling		<ul style="list-style-type: none">LectureBrainstorming	CO-2		
27.		Operation on Processes		<ul style="list-style-type: none">LectureBrainstorming	CO-2		
28.	CPU Scheduling	Basic Concepts		<ul style="list-style-type: none">LectureBrainstorming	CO-2		
29.		Scheduling Criteria		<ul style="list-style-type: none">LectureBrainstorming	CO-2		
30.		Scheduling Algorithms		<ul style="list-style-type: none">LectureBrainstorming	CO-2		



31.		Multiple – Processor Scheduling		<ul style="list-style-type: none"> Lecture Brainstorming 	CO-2		
32.	Process Synchronization	Background		<ul style="list-style-type: none"> Lecture Brainstorming 	CO-2		
33.		The Critical – Section Problem		<ul style="list-style-type: none"> Lecture Brainstorming 	CO-2		
34.		Synchronization Hardware		<ul style="list-style-type: none"> Lecture Brainstorming 	CO-2		
35.		Semaphores		<ul style="list-style-type: none"> Lecture Brainstorming 	CO-2		
36.		Classical Problems of Synchronization		<ul style="list-style-type: none"> Lecture Brainstorming 	CO-2		
37.		Revision of Unit-II		<ul style="list-style-type: none"> Discussion Buzz Grouping 			
Unit - 3							
38.	Deadlock	Introduction of Deadlock, : System Model, Deadlock Characterization		<ul style="list-style-type: none"> Lecture Brainstorming 	CO-3		
39.		Resource Allocation Graph		<ul style="list-style-type: none"> Lecture Brainstorming 	CO-3		
40.		Deadlock prevention, Recovery from Deadlock		<ul style="list-style-type: none"> Lecture Brainstorming 	CO-3		
41.		Deadlock Avoidance, Banker's Algorithm,		<ul style="list-style-type: none"> Lecture Brainstorming Demonstration 	CO-3		
42.		Methods for Handling Deadlocks		<ul style="list-style-type: none"> Lecture Brainstorming 	CO-3		
43.		Discussion and Revision of Unit III		<ul style="list-style-type: none"> Lecture Buzz Grouping 	CO-3		
Unit - 4							
44.	Device Management	Techniques for Device Management, Dedicated Devices, Shared		<ul style="list-style-type: none"> Lecture Brainstorming 	CO-4		



		Devices,					
45.	Disk Scheduling	FCFS & SSTF		<ul style="list-style-type: none"> • Lecture • Brainstorming • Demonstration 	CO-4		
46.		LOOK, SCAN, CSCAN		<ul style="list-style-type: none"> • Lecture • Brainstorming • Demonstration 	CO-4		
47.	Disk Structure	Secondary Storage Structure		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-4		
48.	Disk Reliability	Swap- Space Management		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-4		
Unit - 5							
49.	Information Management	Introduction, A Simple File system, General Model of a File System		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-5		
50.		Symbolic File System, Basic File System, Access Control Verification		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-5		
51.		Logical File System, Physical File system File – System Interface; File Concept, Access Methods		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-5		
52.		Directory Structure, Protection, Consistency Semantics File – System Implementation		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-5		
53.		File – System Structure, Allocation Methods, Free-Space Management		<ul style="list-style-type: none"> • Lecture • Brainstorming 	CO-5		



Text Books:

1. Silberschatz and Galvin, "Operating System Concepts", Person, 5th Ed. 2001

Reference Books:

1. Tannenbaum, "Operating Systems", PHI, 4th Edition, 2000
2. Madnick E., Donovan J., "Operating Systems: Tata McGraw Hill, 2001.